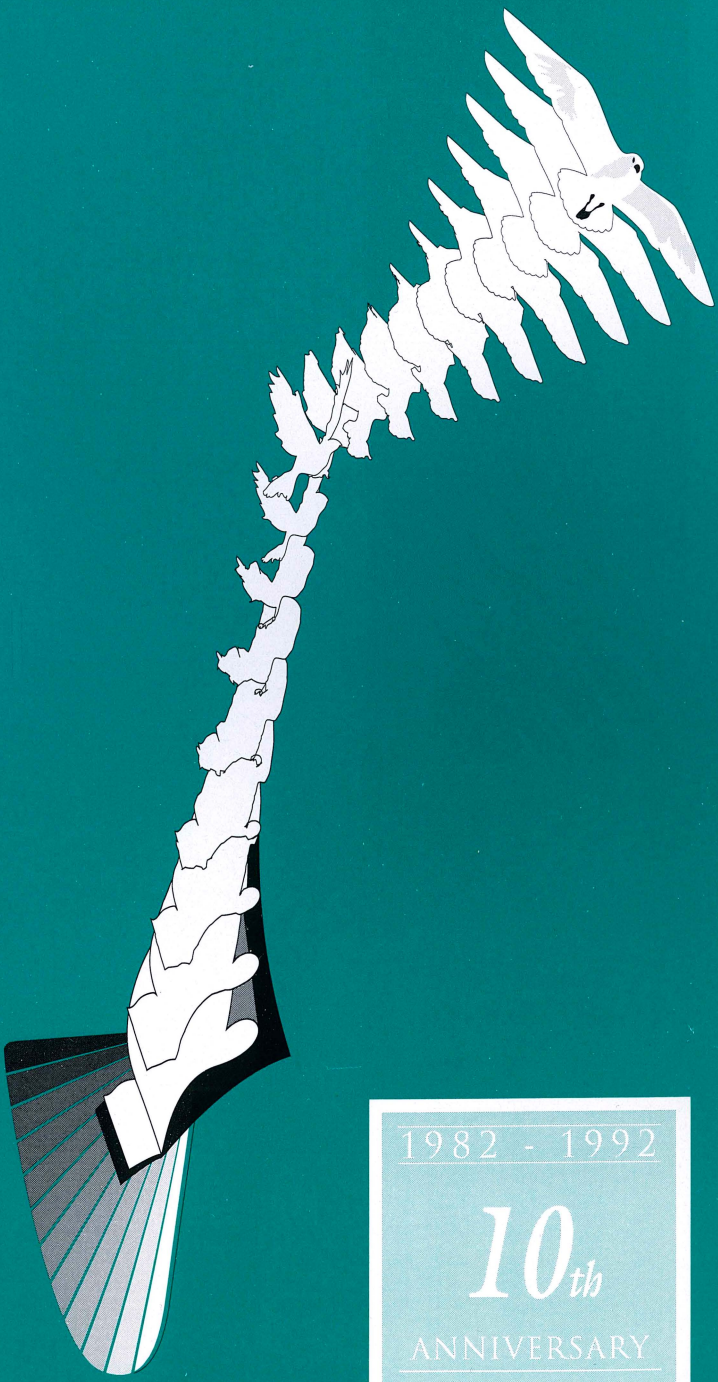
SOFTWARE FOR EDUCATION

AND ENTERTAINMENT



1982 - 1992

10th

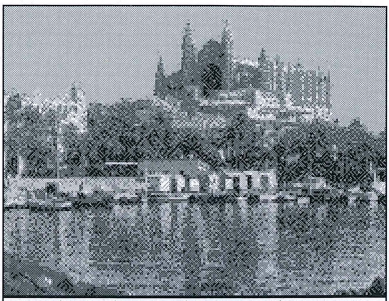
ANNIVERSARY

Entrex
Software Inc.

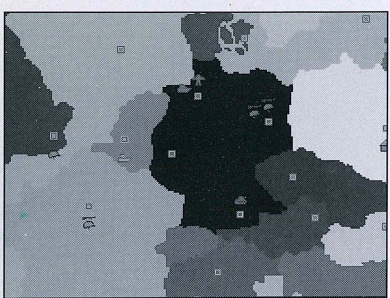
Entertainment

Europe: September 1, 1939

Fight for your life! In *Europe: September 1, 1939* only you can determine how the future will unfold. Choose a character and a side. Will you lead Germany's mighty armed forces, or align yourself with the stalwart, though ill-prepared, Allied armies? You design the strategies, you direct the troop movements. Then zoom in on the battlefields and assume tactical command.



Realistic digitized images place you on the scene.

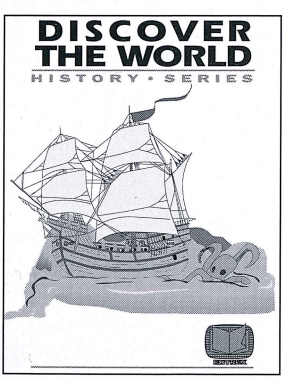


Use detailed maps to plan your strategies.

Every variable of military strategy is important, each tactical nuance critical. What are the enemy's strengths and weaknesses? Are you prepared to take your place in the greatest conflict the world has ever known?

Discover the World

Discover the World! Challenge 16th century pirates, vicious hurricanes, scurvy, and starvation as you search for fortunes in gold, jewels, silk, spices and furs. Capture maps to "treasure" islands. Build kingdoms in far off lands. Defeat your fellow Europeans in a race to lay claim to all of the world.



What goods you take, what direction you travel, what trading you do, and how you react to natives, pirates, and scurvy, are all issues to be considered. *Discover the World* is fun yet informative. The spirit of discovery and adventure will capture your interest and take you to parts of the world you've never imagined. Accept a challenge today and discover the world!

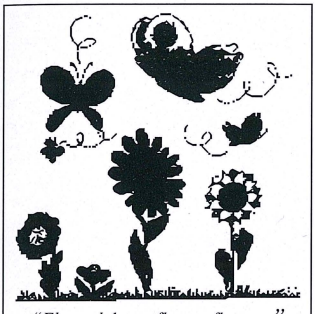
Early Learning

Master Mouse

"Help Tom and Kerri prepare for a day of fun at the beach..."

Master Mouse is a whole new concept in early learning! It's a software magazine which combines the strengths of computer based and book based learning. It is fun, educational, and rewarding for youngsters aged 4 to 8. It's also a fresh new option for those seeking innovative ways of helping children learn.

At one level *Master Mouse* is an engaging, interactive adventure and a cartoon storybook; at another level it encourages the development of critical skills, including the coordination needed for writing, the analytical thinking needed for reading and mathematics, while also providing an excellent introduction to computers and computing.

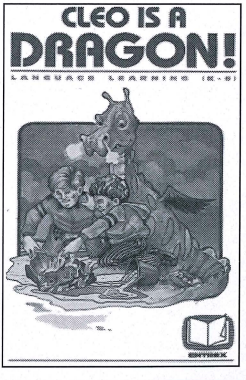


"Fly each butterfly to a flower..."

Master Mouse is published four times annually. Each issue includes a new cartoon story and a new interactive software adventure. Purchase a one-year subscription or buy *Master Mouse* one issue at a time.

Cleo is a Dragon!

Improve basic language skills as you follow the adventures of Matthew and Noel and their mysterious purple rock. Program activities help early readers decode, sound out words, and establish a sight vocabulary. Creative expression is encouraged through story building and story writing.



Other titles in the Early Learning Series:

Sugar & Snails & Kitty-Cat Tails
A Way With Waggs
Mysteries in the Making

Social Studies

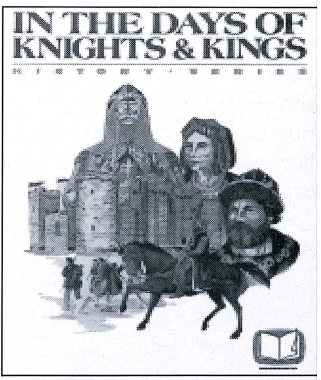
Knights & Kings

Has the fatal blow been struck? It appears so to King Harold. While occupied in the north battling the King of Norway (and winning!), William of Normandy has landed on the south coast of England. Can Harold possibly defeat William as well?

Harold has few advantages. His men are tired and many are injured. William is rested and confident, the timing of his attack perfect. But will the people of England support him?

So begins *Knights & Kings*, an exciting simulation of the five years during which William the Conqueror battled for the English crown.

How will it end this time? Try *Knights & Kings* and see how you fare...



Civil War

In this exciting simulation, you will relive the tragic time in history when American fought American. You will discover the factors which drove each side to such an impasse. You will uncover why the South demanded independence, and why the North fought to preserve the Union.

More importantly, you will determine who wins the war. Is there any way the South can win it? Is there any way the North can lose? There's only one way to find out for sure: play *Civil War* and see if you can change history!

Civil War is a sophisticated simulation with many advanced features. It will provide many hours of learning and entertainment.

Other titles in the Social Studies Series:

World History

- Europe: September 1, 1939
- Discover the World
- The Battle for Europe
- The Pacific Theater

American History

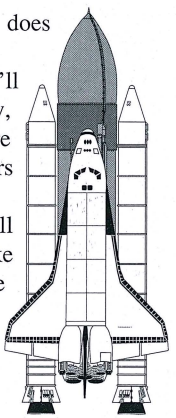
- The Forty-Niners
- Race for the West
- The Indian Wars
- The Texas Revolution

Canadian History

- Quest for Canada
- Nor'Westers to the Pacific
- Rebellion in the West
- Building A Nation

Science

Adventures in Astronomy



What is a comet? Where is Saturn? How does the moon affect the Earth's tides?

In this fanciful new adventure program, you'll soon be enrolling at the Humble Space Academy, a training facility for better astronauts everywhere (and where, hopefully, you can learn the answers to the above questions).

Once you pass the entrance exam, you will start a whirlwind training program which will take you to the moon, under the ocean, and across the solar system. You'll investigate eclipses and tides, learn to judge seasons (so you can fly home from Jupiter in time for Christmas), and experiment with gravity.

Are you ready to give *Adventures in Astronomy* a test flight?

Weather Wizards

Weather Wizards focuses on what is known about weather, including temperature, moisture, wind and air pressure. Using the simulation, you will discover how these elements combine to produce storms, droughts, frosts and other types of weather. Then combine the elements in your own ways to produce your own weather patterns.

First, learn the basics: What makes a thermometer go up and down? Why is it hotter at the equator than at the poles? What makes a hot air balloon rise and fall? Then advance to creating winds, placing high and low pressure systems, manipulating humidity and identifying cloud types.

Other titles in the Science Series:

Pollution Patrol
Rock Doctor
Plate Tectonics

Entrex Titles

Early Learning		
❑ Master Mouse (1 issue)	Mac, Apple IIgs	$38.95
❑ Sugar & Snails	Apple II, IBM	49.00
❑ A Way With Waggs	Apple II, IBM	49.00
❑ Cleo is a Dragon!	Apple II, IBM	49.00
❑ Mysteries in the Making	Apple II, IBM	49.00
Science		
❑ Adventures in Astronomy	Apple II, IBM	79.00
❑ Weather Wizards	Apple II, IBM	79.00
❑ Pollution Patrol	Apple II, IBM	79.00
❑ Rock Doctor	Apple II, IBM	79.00
❑ Plate Tectonics	Apple II, IBM	79.00
World History		
❑ Europe: September 1, 1939	Mac, IBM	69.95
❑ Knights & Kings	Apple II, IBM	89.00
❑ Discover the World	Apple II, IBM	89.00
❑ The Battle for Europe	Apple II, IBM	89.00
❑ The Pacific Theater	Apple II, IBM	89.00
American History		
❑ The Civil War	Apple II, IBM	89.00
❑ The Forty-Niners	Apple II, IBM	89.00
❑ Race for the West	Apple II, IBM	89.00
❑ The Indian Wars	Apple II, IBM	89.00
❑ The Texas Revolution	Apple II, IBM	89.00
Canadian History		
❑ Quest for Canada	Apple II, IBM	89.00
❑ Nor'Westers to the Pacific	Apple II, IBM	89.00
❑ Rebellion in the West	Apple II, IBM	89.00
❑ Building A Nation	Apple II, IBM	89.00
Entertainment *(Consumer Editions)*		
❑ Europe: September 1, 1939	Mac, IBM	64.95
❑ Discover the World	Apple II, IBM	39.95

YES! I'd like to order the programs checked above and have enclosed payment (or purchase order). Please send them to:

Name: _____

Address: _____

City: _____ State: _____ Zip: _____

Format: ❑ Apple ❑ IBM ❑ Macintosh ❑ 3.5" ❑ 5.25"

ENTREX

ENTREX SOFTWARE INC.
P.O. Box 30029
#104 - 3995 Quadra St.
Victoria, B.C., CANADA, V8X 5E1
(604) 727-2216 Fax: (604) 727-2229